



JP60 Series Instructions

1. Stun Contact Points (not shown)
2. Squeeze-N-Stun Button
3. Safety Switch
4. Charging Port (not shown)
5. Charging Light (not shown)
6. Stun Warning Light
7. Flashlight
8. Base



CHARGING THE BATTERIES

1. The rechargeable batteries are already installed. The unit cannot be opened, as this will damage the unit and void the warranty.
2. Before use, the stun gun will need to be charged for 4 hours. Plug the included charging cord into the charging port (#4) and the other end into a wall outlet. The Charging Light (#5) will be red while charging. Note: this light does not turn off when fully charged so you will need to remember to unplug it after 4 hours.
3. **IMPORTANT:** Do not charge for more than 4 hours at a time. Overcharging can damage the unit and void the warranty. Under normal use the unit will need to be recharged for 4 hours every 60 days. If the LED Flashlight is used frequently and becomes dim or if the electrical charge produced by the stun gun becomes noticeably weaker, the unit will need to be recharged.

USING THE FLASHLIGHT

1. Slide the Safety Switch (#3) located on the bottom of the unit up (or forward) to the middle position to turn on the LED Flashlight.
2. Slide the Safety Switch back down to turn off the light.

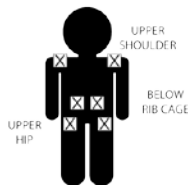
TESTING THE STUN GUN

(WARNING: Do not test fire for more than 1 second as this will damage the unit and void the warranty.)

1. With the flashlight facing upward, slide your three largest fingers through the finger hole. This will position the Base (#8) in the palm of your hand giving your thumb easy access to the Safety Switch (#3).
2. Using your thumb, slide the Safety Switch (#3) completely up (or forward) to turn off the safety. When the safety is off the flashlight (#7) will be off but the red Stun Warning Light (#6) will be on.
3. Close your hand tightly around the Base (#8) to press the Squeeze-N-Stun Button (#2) located on the bottom of the unit to test the stun gun. You will both see and hear an electrical charge fire across the top of the unit between the Stun Contact Points (#1). When test firing the unit, do not hold the Squeeze and Stun Button (#2) down for more than 1 second.
4. When testing is complete, slide the Safety Switch (#3) down (or back) to turn the safety back on. The red Stun Warning Light (#6) will turn off.

USING THIS PRODUCT IN SELF DEFENSE

1. When carrying this unit, we recommend keeping it in the "ready position" (your three fingers through the hole with the Base (#8) in the palm of your hand).
2. At the first sign of a threat, turn off the safety as described in #2 under "Testing the StunGun."
3. If you need to use the stun gun to protect yourself, touch your assailant's body with the Stun Contact Points (#1) on the top of the unit and tighten your hand around the Base (#8) in order to press the Squeeze-N-Stun Button (#2) and activate the stun gun.
4. Touching anywhere on the assailant's body will have an effect; however, the maximum effect is achieved in the areas shown to the right:
5. When touching the assailant's body, you will not see or hear the electrical charge as you do when the unit is test fired. You can hold down the Squeeze-N-Stun Button (#2) for more than 1 second, as this will not damage the unit, as it will when being test fired.
6. You do not have to be concerned about the effects of the charge being transferred to you. Even if the assailant touches you while being stunned, you will not feel the effects of the charge.



EFFECTS OF THE UNIT ON AN ASSAILANT

1. Touching an assailant for less than 1 second will cause minor muscle contractions and have a repelling effect.
2. Touching an assailant for 1 to 2 seconds will cause muscle spasms and a dazed mental state.
3. Touching an assailant for 3 to 5 seconds will cause loss of balance and muscle control, total mental confusion, and disorientation. All effects to the assailant are temporary; the stun gun can cause no permanent harm. (*NOTE: The device should not be used for longer than 5 seconds.*)

WARRANTY

Cutting Edge Products, Inc. extends a Lifetime Warranty to the **JP60** for the product against defects in materials or workmanship, with the following exceptions:

- The warranty does not cover damage resulting from accident, misuse or abuse, lack of reasonable care, moisture, the affixing of any attachment not provided with the product, loss of parts, or recharging the unit in any manner not in accordance with the included instructions.
- The warranty will be voided if the unit has been opened or tampered with in any way (unless by an Authorized Dealer) or if any unauthorized replacement parts have been used.
- The Lifetime Warranty covers the stun gun only. The holster and the lanyard attached to the disable pin are excluded.



TO OBTAIN SERVICE

Contact the Authorized Dealer from whom you purchased this unit for a Return Merchandise Authorization. The return unit must be sent postage prepaid and proof of purchase is required. Damage or loss occurring during shipment is not covered by this warranty.

NOTICE

Purchaser must check and abide by all local laws governing the possession and use of stun guns. In addition, the stun gun must only be used in a lawful manner for self-defense. *NOTE: Not to be used on children, persons with heart disease, or any vital part of the human body. Not to be stored or used in environments where it is damp or humid or where there are extreme hot or cold temperatures. Do not use on metal objects.*

CONDITIONS OF SALE

Purchase of this product is an agreement by the purchaser/user to hold all sellers and manufacturers harmless of all liabilities and damages.